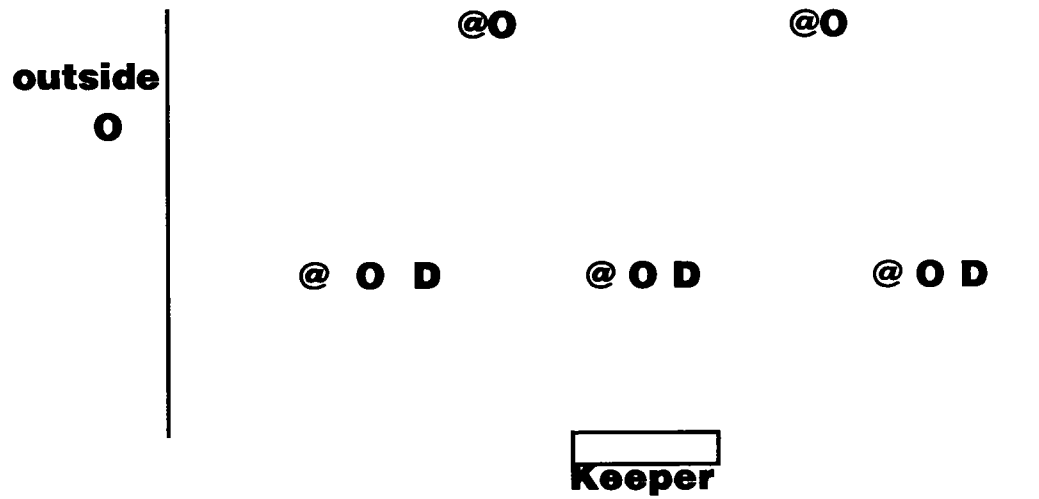


(support players who are stationary)



@=cones

restart=players start @cones

add--offensive crosser- cross quickly