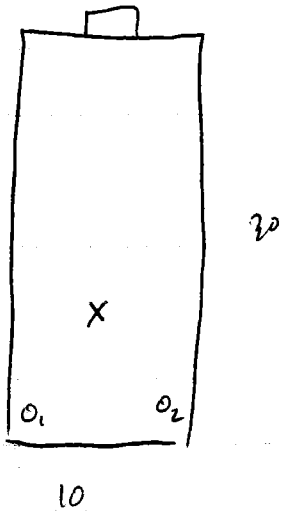


retreating

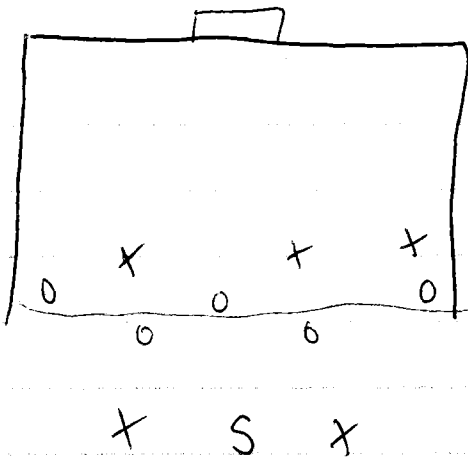


defender to delay O<sub>1</sub> & O<sub>2</sub>

watch for = line of retreat - write pass in front  
 both attackers and ball in view  
 maintain space  
 draw shot from least vulnerable pos.

\* add defender 10 <sup>4ds</sup> ~~yd~~ behind to recover

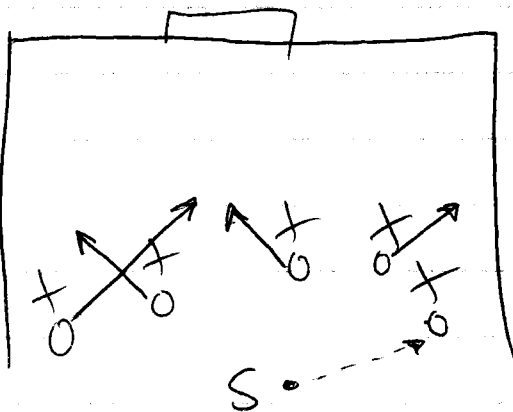
recovery



S to any O player  
 as pass is made O's go to goal  
 X's defend.

defender { realistic positions  
 deny space behind defense  
 force passes across them  
 keep ball & opponents in view

Goal Side Marking



S to any O  
 as pass is made O's make  
 diagonal runs

keep view of attackers & ball  
 keep goal side